

Math 2270-1

Notes of 11/19/19

Announcements

6. Orthogonality and Least Squares

- The **inner product**, previously called the **dot product**, of two vectors \mathbf{u} and \mathbf{v} in \mathbb{R}^n , is defined to be

$$\mathbf{u} \bullet \mathbf{v} = \mathbf{u}^T \mathbf{v} = [u_1 \quad u_2 \quad \dots \quad u_n] \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = \sum_{i=1}^n u_i v_i. \quad (1)$$

- **Theorem 1, p. 333.** Let \mathbf{u} , \mathbf{v} and \mathbf{w} be vectors in \mathbb{R}^n , and c be a scalar. Then

a. $\mathbf{u} \bullet \mathbf{v} = \mathbf{v} \bullet \mathbf{u}$

b. $(\mathbf{u} + \mathbf{v}) \bullet \mathbf{w} = \mathbf{u} \bullet \mathbf{w} + \mathbf{v} \bullet \mathbf{w}$

c. $(c\mathbf{u}) \bullet \mathbf{v} = c(\mathbf{u} \bullet \mathbf{v})$

d. $\mathbf{u} \bullet \mathbf{u} \geq 0$, and $\mathbf{u} \bullet \mathbf{u} = 0 \implies \mathbf{u} = \mathbf{0}$.

- The **length** or **norm**⁻¹⁻ of a vector \mathbf{v} is defined by

$$\|\mathbf{v}\| = \sqrt{\mathbf{v} \bullet \mathbf{v}}. \quad (2)$$

⁻¹⁻ also called **Standard Norm, Euclidean Norm,** or **2-norm.**

- Definition: Two vectors \mathbf{u} and \mathbf{v} are **orthogonal** (or **perpendicular**) if

$$\mathbf{u} \bullet \mathbf{v} = 0. \quad (3)$$



the zero vector is orthogonal to all vectors in \mathbb{R}^n .

- Suppose W is a subspace of \mathbb{R}^n . Then the set

$$W^\perp = \{\mathbf{z} : \mathbf{z} \text{ is orthogonal to all vectors in } W\} \quad (4)$$

is a linear space, called the **orthogonal complement** of W .

- W^\perp is read as "W-perpendicular" or, more commonly, just "W-perp".
- Example: line and plane in \mathbb{R}^3 .
- **Theorem 3**, p. 337: Let A be an $m \times n$ matrix. The orthogonal complement of the row space of A is the null space of A , and the orthogonal complement of the column space of A is the null space of A^T

$$(\text{Row}A)^\perp = \text{Nul} A \quad \text{and} \quad (\text{Col}A)^\perp = \text{Nul} A^T. \quad (5)$$

- A set of vectors $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_p\}$ from \mathbb{R}^n is an **orthogonal set** if each pair of distinct vectors from that set is orthogonal, i.e.,

$$i \neq j \implies \mathbf{u}_i \bullet \mathbf{u}_j = 0. \quad (6)$$

- **Theorem 4**, p. 340, textbook. If

$$S = \{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_p\} \quad (7)$$

is an orthogonal set of **nonzero** vectors in \mathbb{R}^n , then S is linearly independent. (Hence S is a basis of $\text{span}(S)$.)

- Naturally, an **orthogonal basis** for a subspace W of \mathbb{R}^n is a basis for W that is also an orthogonal set.
- Orthogonal Bases are nice! You can compute coefficients without solving a linear system.
- Suppose

$$B = \{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_p\} \quad (8)$$

is a basis of a subspace W of \mathbb{R}^n ,

$$B = [\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_p], \quad (9)$$

and \mathbf{y} is a vector in W . Then, in general, computing the coordinate vector

$$[\mathbf{y}]_B = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_p \end{bmatrix} \quad (10)$$

of \mathbf{y} requires the solution of the linear system

$$B[\mathbf{y}]_B = \mathbf{y}. \quad (11)$$

- However, if B is an orthogonal basis we can compute the components of $[\mathbf{y}]_B$ directly:

$$c_j = \frac{\mathbf{y} \bullet \mathbf{u}_j}{\mathbf{u}_j \bullet \mathbf{u}_j}. \quad (12)$$

- **Theorem 6**, p. 345. An $m \times n$ matrix U has orthonormal columns if and only if

$$U^T U = I \quad (13)$$

(where I is the $n \times n$ identity matrix.).

- **Theorem 7**, p. 345. Let U be an $m \times n$ matrix with orthonormal columns, and let \mathbf{x} and \mathbf{y} be vectors in \mathbb{R}^n . Then:

a. $\|U\mathbf{x}\| = \|\mathbf{x}\|$

b. $(U\mathbf{x}) \bullet (U\mathbf{y}) = \mathbf{x} \bullet \mathbf{y}$

c. $(U\mathbf{x}) \bullet (U\mathbf{y}) = 0$ if and only if $\mathbf{x} \bullet \mathbf{y} = 0$

- The Pythagorean Theorem states that

$$\|\mathbf{u} \pm \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 \iff \mathbf{u} \bullet \mathbf{v} = 0. \quad (14)$$

- The **orthogonal projection** of a vector \mathbf{v} onto a vector \mathbf{u} is given by

$$\text{proj}_{\mathbf{u}} \mathbf{v} = \frac{\mathbf{u} \bullet \mathbf{v}}{\mathbf{u} \bullet \mathbf{u}} \mathbf{u}. \quad (15)$$

- **Theorem 8**. Let W be a subspace of \mathbb{R}^n . Then each \mathbf{y} in \mathbb{R}^n can be written uniquely in the form

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z} \quad (16)$$

where $\hat{\mathbf{y}}$ is in W and \mathbf{z} is in W^\perp .

- This is the **orthogonal Decomposition theorem**. The vector $\hat{\mathbf{y}}$ in (16) is called the **orthogonal projection of \mathbf{y} onto W** .
- The textbook uses the notation

$$\hat{\mathbf{y}} = \text{proj}_W \mathbf{y}. \quad (17)$$

- **Best Approximation Theorem** (Theorem 9, p. 352) Let W be a subspace of \mathbb{R}^n , let \mathbf{y} be any vector in \mathbb{R}^n , and let $\hat{\mathbf{y}}$ be the orthogonal projection of \mathbf{y} onto W . Then $\hat{\mathbf{y}}$ is the closest point W to \mathbf{y} , in the sense that

$$\|\mathbf{y} - \mathbf{v}\| < \|\mathbf{y} - \hat{\mathbf{y}}\| \quad (18)$$

for all \mathbf{v} in W distinct from $\hat{\mathbf{y}}$.

- **Theorem 10**, p. 353. If $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_p\}$ is an orthonormal basis for a subspace W of \mathbb{R}^n , then

$$\hat{\mathbf{y}} = \text{proj}_W \mathbf{y} = \sum_{i=1}^p (\mathbf{y} \bullet \mathbf{u}_i) \mathbf{u}_i. \quad (19)$$

If $U = [\mathbf{u}_1 \quad \mathbf{u}_2 \quad \dots \quad \mathbf{u}_p]$, then

$$\text{proj}_W \mathbf{y} = UU^T \mathbf{y} \quad (20)$$

for all \mathbf{y} in \mathbb{R}^n .

- We considered three versions of the Gram-Schmidt Process.

- Version 1: is described by **Theorem 11**, page 357, textbook: Given a basis

$$\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_p\} \quad (21)$$

for a non-zero subspace W of \mathbb{R}^n , define

$$\mathbf{v}_1 = \mathbf{x}_1$$

$$\mathbf{v}_2 = \mathbf{x}_2 - \frac{\mathbf{x}_2 \bullet \mathbf{v}_1}{\mathbf{v}_1 \bullet \mathbf{v}_1} \mathbf{v}_1$$

$$\mathbf{v}_3 = \mathbf{x}_3 - \frac{\mathbf{x}_3 \bullet \mathbf{v}_1}{\mathbf{v}_1 \bullet \mathbf{v}_1} \mathbf{v}_1 - \frac{\mathbf{x}_3 \bullet \mathbf{v}_2}{\mathbf{v}_2 \bullet \mathbf{v}_2} \mathbf{v}_2$$

⋮

$$\mathbf{v}_p = \mathbf{x}_p - \frac{\mathbf{x}_p \bullet \mathbf{v}_1}{\mathbf{v}_1 \bullet \mathbf{v}_1} \mathbf{v}_1 - \frac{\mathbf{x}_p \bullet \mathbf{v}_2}{\mathbf{v}_2 \bullet \mathbf{v}_2} \mathbf{v}_2 - \dots - \frac{\mathbf{x}_p \bullet \mathbf{v}_{p-1}}{\mathbf{v}_{p-1} \bullet \mathbf{v}_{p-1}} \mathbf{v}_{p-1} \quad (22)$$

Then $\{\mathbf{v}_1, \dots, \mathbf{v}_p\}$ is an orthogonal basis for W . In addition,

$$\text{span}\{\mathbf{v}_1, \dots, \mathbf{v}_k\} = \text{span}\{\mathbf{x}_1, \dots, \mathbf{x}_k\} \quad \text{for } k = 1, 2, \dots, p. \quad (23)$$

- Version 2 is just a more compact notation for the process. For $k = 1, \dots, p$ define

$$\mathbf{v}_k = \mathbf{x}_k - \sum_{i=1}^{k-1} \frac{\mathbf{x}_k \bullet \mathbf{v}_i}{\mathbf{v}_i \bullet \mathbf{v}_i} \mathbf{v}_i. \quad (24)$$

- Version 3 combines normalization with orthogonalization: For $k = 1, \dots, p$ define

$$\begin{cases} \mathbf{w}_k &= \mathbf{x}_k - \sum_{i=1}^{k-1} (\mathbf{x}_k \bullet \mathbf{v}_i) \mathbf{v}_i \\ \mathbf{v}_k &= \frac{\mathbf{w}_k}{\|\mathbf{w}_k\|} \end{cases} \quad (25)$$

- Definition: A square matrix Q is **orthogonal** if its columns form an **orthonormal** set.
- This means that

$$Q^T Q = I, \quad (26)$$

i.e., Q is invertible, and

$$Q^{-1} = Q^T. \quad (27)$$

(see textbook, page 346.)

- **Theorem 12**, page 359, textbook. If A is an $m \times n$ matrix with linearly independent columns, then A can be factored as

$$A = QR \quad (28)$$

where Q is an $m \times n$ matrix whose columns form an orthonormal basis for $\text{Col}(A)$ and R is an $n \times n$ upper triangular invertible matrix with positive entries on its diagonal.

- Suppose we have an overdetermined linear system

$$A\mathbf{x} = \mathbf{b} \quad (29)$$

- Here A is $m \times n$, \mathbf{x} is in \mathbb{R}^n , \mathbf{b} is in \mathbb{R}^m , and $m \geq n$ (and typically, $m > n$).
- Usually, the system (29) will not have a solution. In that case, the next best thing is to solve the alternative problem

$$\|A\mathbf{x} - \mathbf{b}\| = \min \quad (30)$$

- In other words (the words of our textbook), we want to find a vector $\hat{\mathbf{x}}$ in \mathbb{R}^n such that

$$\|\mathbf{b} - A\hat{\mathbf{x}}\| \leq \|\mathbf{b} - A\mathbf{x}\| \quad (31)$$

for all \mathbf{x} in \mathbb{R}^n .

- The textbook calls such an $\hat{\mathbf{x}}$ a **Least Squares Solution** of

$$A\mathbf{x} = \mathbf{b}. \quad (32)$$

- I would call it a solution of

$$\|A\mathbf{x} - \mathbf{b}\| = \min. \quad (33)$$

- First: **Theorem 13** (p. 363) The set of least square solutions of $A\mathbf{x} = \mathbf{b}$ coincides with the nonempty set of solutions of the **normal equations**

$$A^T A\mathbf{x} = A^T \mathbf{b}. \quad (34)$$

- **Theorem 14** (p. 365) Let A be an $m \times n$ matrix. The following statements are logically equivalent. (This means they are either all true or all false):
 - a. The equation $A\mathbf{x} = \mathbf{b}$ has a unique least squares solution for each \mathbf{b} in \mathbb{R}^m .
 - b. The columns of A are linearly independent.
 - c. The matrix $A^T A$ is invertible.

- Suppose we write

$$\boxed{A = QR} \quad (35)$$

where

$$Q = \begin{matrix} & n & m-n \\ m & (Q_1 & Q_2) \end{matrix} \quad (36)$$

is *orthogonal* and

$$R = \begin{matrix} & n \\ n & (R_1) \\ m-n & 0 \end{matrix} \quad (37)$$

with R_1 being upper triangular.

- Earlier we discussed how to obtain

$$A = Q_1 R_1, \quad (38)$$

for example by the Gram-Schmidt Process.

- To get Q from Q_1 we simply add vectors to the orthonormal basis of the column space of A to get an orthonormal basis of \mathbb{R}^m .
- We won't actually need Q_2 , but it's useful to describe the idea.
- A significant property of an orthogonal matrix is that multiplying with it does not alter the norm of a vector:

$$\|Qx\|^2 = (Qx)^T(Qx) = x^T Q^T Qx = x^T x = \|x\|^2. \quad (39)$$

- Using

$$A = QR \quad \text{and} \quad Q^T A = R \quad (40)$$

we obtain

$$\begin{aligned} \|Ax - b\|^2 &= \|Q^T(Ax - b)\|^2 \\ &= \|Q^T Ax - Q^T b\|^2 \\ &= \left\| \begin{pmatrix} R_1 x \\ 0 \end{pmatrix} - \begin{pmatrix} Q_1^T b \\ Q_2^T b \end{pmatrix} \right\|^2 \\ &= \|R_1 x - Q_1^T b\|^2 + \|Q_2^T b\|^2. \end{aligned} \quad (41)$$

- Of the two terms on the right we have no control over the second, and we can render the first one zero by solving (the square triangular $n \times n$ linear system)

$$R_1 x = Q_1^T b. \quad (42)$$

- **Definition** (p. 378, textbook): An **inner product** on a vector space V is a function that, to each pair of vectors \mathbf{u} and \mathbf{v} in V , associates a real number $\langle \mathbf{u}, \mathbf{v} \rangle$ and satisfies the following axioms, for all vectors \mathbf{u} and \mathbf{v} in V and all scalars c :

1. $\langle \mathbf{u}, \mathbf{v} \rangle = \langle \mathbf{v}, \mathbf{u} \rangle$.
2. $\langle \mathbf{u} + \mathbf{v}, \mathbf{w} \rangle = \langle \mathbf{u}, \mathbf{w} \rangle + \langle \mathbf{v}, \mathbf{w} \rangle$
3. $\langle c\mathbf{u}, \mathbf{v} \rangle = c \langle \mathbf{u}, \mathbf{v} \rangle$
4. $\langle \mathbf{u}, \mathbf{u} \rangle \geq 0$ and $\langle \mathbf{u}, \mathbf{u} \rangle = 0$ if and only if $\mathbf{u} = \mathbf{0}$.

- A Vector space with an inner product is called an **inner product space**.
- The Cauchy-Schwarz Inequality says

$$| \langle \mathbf{u}, \mathbf{v} \rangle | \leq \|\mathbf{u}\| \|\mathbf{v}\| \quad (43)$$

- The triangle inequality says

$$\|\mathbf{u} + \mathbf{v}\| \leq \|\mathbf{u}\| + \|\mathbf{v}\|. \quad (44)$$

- One major application of inner product spaces is **weighted least squares**.
- The underlying space is \mathbb{R}^n and the inner product is

$$\langle \mathbf{x}, \mathbf{y} \rangle = \sum_{i=1}^n w_i x_i y_i \quad (45)$$

where the w_i are given positive weights.

- The normal equations for the weighted Least Squares Solution of

$$A\mathbf{x} = \mathbf{b} \quad (46)$$

are

$$A^T W A \mathbf{x} = A^T W \mathbf{b}. \quad (47)$$

- Another major example is **Fourier Series**. The underlying linear space is the set of 2π

periodic functions that are square integrable over an interval of length 2π .

- The underlying inner product is

$$\langle f, g \rangle = \int_{-\pi}^{\pi} f(t)g(t)dt. \quad (48)$$

- The Fourier series of a 2π -periodic function f is

$$f(\mathbf{t}) = \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n \cos(n\mathbf{t}) + b_n \sin(n\mathbf{t}) \quad (49)$$

where the **Fourier coefficients** are given by

$$\begin{aligned} a_n &= \frac{\langle f, \cos(nt) \rangle}{\pi} = \frac{\int_{-\pi}^{\pi} f(t) \cos(nt) dt}{\pi} \\ b_n &= \frac{\langle f, \sin(nt) \rangle}{\pi} = \frac{\int_{-\pi}^{\pi} f(t) \sin(nt) dt}{\pi} \end{aligned} \quad (50)$$