

Math 2270-1

Notes of 11/8/19

Orthogonal Projections

- We start with revisiting the idea of projecting a point \mathbf{y} in \mathbb{R}^2 onto a line through the origin.
- The projection of \mathbf{y} is the point on the line that is closest to \mathbf{y} .

- This idea can be generalized to projecting a point \mathbf{y} in \mathbb{R}^n onto a subspace of \mathbb{R}^n .
- **Theorem 8.** Let W be a subspace of \mathbb{R}^n . Then each \mathbf{y} in \mathbb{R}^n can be written uniquely in the form

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z} \quad (1)$$

where $\hat{\mathbf{y}}$ is in W and \mathbf{z} is in W^\perp .

- This is the **orthogonal Decomposition theorem**. The vector $\hat{\mathbf{y}}$ in (1) is called the **orthogonal projection of \mathbf{y} onto W** .
- The textbook uses the notation

$$\hat{\mathbf{y}} = \text{proj}_W \mathbf{y}.$$

- The textbook proves the Theorem by actually computing $\hat{\mathbf{y}}$ and \mathbf{z} :
- In fact, if $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_p\}$ is any orthogonal basis of W , then

$$\begin{aligned} \hat{\mathbf{y}} &= \frac{\mathbf{y} \bullet \mathbf{u}_1}{\mathbf{u}_1 \bullet \mathbf{u}_1} \mathbf{u}_1 + \frac{\mathbf{y} \bullet \mathbf{u}_2}{\mathbf{u}_2 \bullet \mathbf{u}_2} \mathbf{u}_2 + \dots + \frac{\mathbf{y} \bullet \mathbf{u}_p}{\mathbf{u}_p \bullet \mathbf{u}_p} \mathbf{u}_p \\ &= \sum_{i=1}^p \frac{\mathbf{y} \bullet \mathbf{u}_i}{\mathbf{u}_i \bullet \mathbf{u}_i} \mathbf{u}_i \end{aligned}$$

and

$$\mathbf{z} = \mathbf{y} - \hat{\mathbf{y}}.$$

- However, the uniqueness of the decomposition (1) shows that the orthogonal projections depends only on W and not on its basis.

- Example 2, textbook. Let

$$\mathbf{u}_1 = \begin{bmatrix} 2 \\ 5 \\ -1 \end{bmatrix}, \mathbf{u}_2 = \begin{bmatrix} -2 \\ 1 \\ 1 \end{bmatrix}, \quad \text{and} \quad \mathbf{y} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}.$$

Geometric Interpretation of Orthogonal Projection

- Note that if the dimension of W is one, and $\{\mathbf{u}\}$ is a basis of W then the orthogonal projection of \mathbf{y} onto W is just

$$\hat{\mathbf{y}} = \frac{\mathbf{u} \bullet \mathbf{y}}{\mathbf{u} \bullet \mathbf{u}} \mathbf{u}.$$

- Thus the terms $\frac{\mathbf{u}_i \bullet \mathbf{y}}{\mathbf{u}_i \bullet \mathbf{u}_i} \mathbf{u}_i$ in

$$\hat{\mathbf{y}} = \sum_{i=1}^p \frac{\mathbf{u}_i \bullet \mathbf{y}}{\mathbf{u}_i \bullet \mathbf{u}_i} \mathbf{u}_i$$

are just the projections of \mathbf{y} onto the spaces $\text{span}\{\mathbf{u}_i\}$.

- As in our initial example, the orthogonal projection $\hat{\mathbf{y}}$ of \mathbf{y} onto W is the point in W that is closest to \mathbf{y} . This is the contents of
- **Best Approximation Theorem** (Theorem 9, p. 352) Let W be a subspace of \mathbb{R}^n , let \mathbf{y} be any vector in \mathbb{R}^n , and let $\hat{\mathbf{y}}$ be the orthogonal projection of \mathbf{y} onto W . Then $\hat{\mathbf{y}}$ is the closest point W to \mathbf{y} , in the sense that

$$\|\mathbf{y} - \mathbf{v}\| > \|\mathbf{y} - \hat{\mathbf{y}}\|$$

for all \mathbf{v} in W distinct from $\hat{\mathbf{y}}$.

- This is a simple consequence of the Pythagorean Theorem.

- Example 4, p. 353, textbook. Let

$$\mathbf{y} = \begin{bmatrix} -1 \\ -5 \\ 10 \end{bmatrix}, \mathbf{u}_1 = \begin{bmatrix} 5 \\ -2 \\ 1 \end{bmatrix}, \mathbf{u}_2 = \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix}, \quad \text{and} \quad W = \text{Span}\{\mathbf{u}_1, \mathbf{u}_2\}$$

Compute the point \hat{y} in W that is closest to \mathbf{y} and its distance from \mathbf{y} .

- Formulas simplify if our basis is orthonormal, rather than just orthogonal.
- **Theorem 10**, p. 353. If $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_p\}$ is an orthonormal basis for a subspace W of \mathbb{R}^n , then

$$\hat{\mathbf{y}} = \text{proj}_W \mathbf{y} = \sum_{i=1}^p (\mathbf{y} \bullet \mathbf{u}_i) \mathbf{u}_i.$$

If $U = [\mathbf{u}_1 \quad \mathbf{u}_2 \quad \dots \quad \mathbf{u}_p]$, then

$$\text{proj}_W \mathbf{y} = UU^T \mathbf{y}$$

for all \mathbf{y} in \mathbb{R}^n .

- Next question: How do we get orthonormal bases?