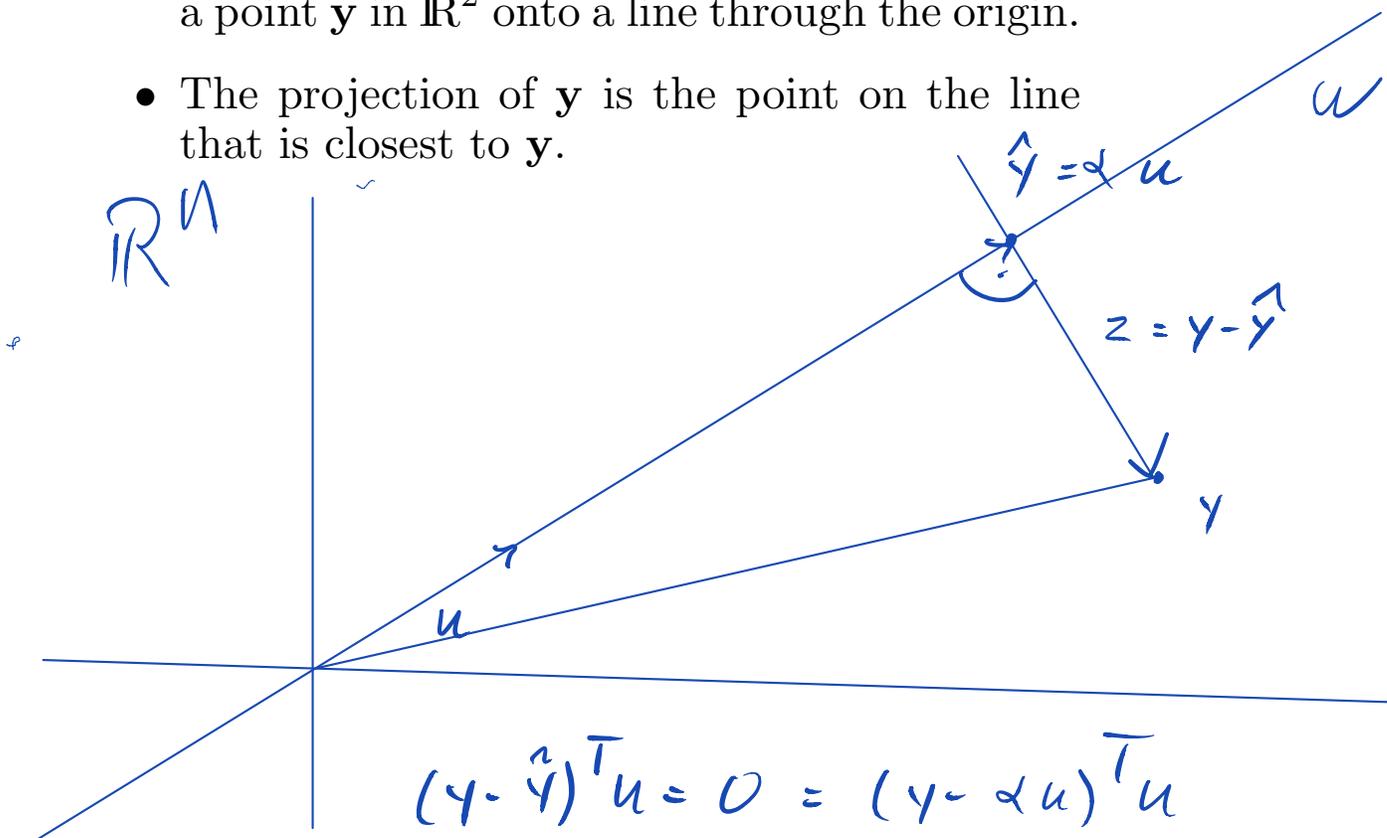


# Math 2270-1

Notes of 11/8/19

## Orthogonal Projections

- We start with revisiting the idea of projecting a point  $\mathbf{y}$  in  $\mathbb{R}^2$  onto a line through the origin.
- The projection of  $\mathbf{y}$  is the point on the line that is closest to  $\mathbf{y}$ .



$$(\mathbf{y} - \hat{\mathbf{y}})^T \mathbf{u} = 0 = (\mathbf{y} - \alpha \mathbf{u})^T \mathbf{u}$$

$$0 = \mathbf{y}^T \mathbf{u} - \alpha \mathbf{u}^T \mathbf{u}$$

$$\alpha = \frac{\mathbf{y}^T \mathbf{u}}{\mathbf{u}^T \mathbf{u}}$$

$$\frac{\alpha}{\mathbf{y}} = \frac{\mathbf{y}^T \mathbf{u}}{\mathbf{u}^T \mathbf{u}} \mathbf{u} = \frac{\mathbf{y} \cdot \mathbf{u}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u} = \frac{(\mathbf{y}, \mathbf{u})}{(\mathbf{u}, \mathbf{u})} \mathbf{u}$$

- This idea can be generalized to projecting a point  $\mathbf{y}$  in  $\mathbb{R}^n$  onto a subspace of  $\mathbb{R}^n$ .
- **Theorem 8.** Let  $W$  be a subspace of  $\mathbb{R}^n$ . Then each  $\mathbf{y}$  in  $\mathbb{R}^n$  can be written uniquely in the form

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z} \quad (1)$$

where  $\hat{\mathbf{y}}$  is in  $W$  and  $\mathbf{z}$  is in  $W^\perp$ .

- This is the **orthogonal Decomposition theorem**. The vector  $\hat{\mathbf{y}}$  in (1) is called the **orthogonal projection of  $\mathbf{y}$  onto  $W$** .
- The textbook uses the notation

$$\hat{\mathbf{y}} = \text{proj}_W \mathbf{y}.$$

- The textbook proves the Theorem by actually computing  $\hat{\mathbf{y}}$  and  $\mathbf{z}$ :
- In fact, if  $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_p\}$  is any orthogonal basis of  $W$ , then

$$\begin{aligned} \hat{\mathbf{y}} &= \frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \mathbf{u}_1 + \frac{\mathbf{y} \cdot \mathbf{u}_2}{\mathbf{u}_2 \cdot \mathbf{u}_2} \mathbf{u}_2 + \dots + \frac{\mathbf{y} \cdot \mathbf{u}_p}{\mathbf{u}_p \cdot \mathbf{u}_p} \mathbf{u}_p \\ &= \sum_{i=1}^p \frac{\mathbf{y} \cdot \mathbf{u}_i}{\mathbf{u}_i \cdot \mathbf{u}_i} \mathbf{u}_i \end{aligned}$$

$u_i \cdot u_k = 0$   
if  $i \neq k$

$(\mathbf{y} - \sum \frac{\mathbf{y} \cdot \mathbf{u}_i}{\mathbf{u}_i \cdot \mathbf{u}_i} \mathbf{u}_i) \cdot \mathbf{u}_k$   
 $= \mathbf{y} \cdot \mathbf{u}_k - \frac{\mathbf{y} \cdot \mathbf{u}_k}{\mathbf{u}_k \cdot \mathbf{u}_k} \mathbf{u}_k \cdot \mathbf{u}_k = 0$

and

$$\mathbf{z} = \mathbf{y} - \hat{\mathbf{y}}.$$

- However, the uniqueness of the decomposition (1) shows that the orthogonal projections depends only on  $W$  and not on its basis.

$$W = \text{span} \{u_1, \dots, u_p\} \quad i \neq j \Rightarrow u_i \cdot u_j = 0$$

$$u_i \neq 0 \quad u_i \cdot u_i > 0$$

$$(\gamma - \hat{\gamma}) \cdot w = 0 \quad \text{for all } w \text{ in } W$$


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$$z \cdot u_i = 0 \Rightarrow z \cdot w = 0 \quad \text{for all } w \text{ in } W$$

$$i=1, \dots, p$$


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$$\hat{\gamma} = \sum_{i=1}^p \alpha_i u_i$$

$$0 = (\gamma - \hat{\gamma}) \cdot u_k = \left( \gamma - \sum_{i=1}^p \alpha_i u_i \right) \cdot u_k$$

$$= \gamma \cdot u_k - \sum_{i=1}^p \alpha_i u_i \cdot u_k$$

$$= \gamma \cdot u_k - \alpha_k u_k \cdot u_k$$

$$\alpha_k = \frac{\gamma \cdot u_k}{u_k \cdot u_k}$$

- Example 2, textbook. Let

$$\mathbf{u}_1 = \begin{bmatrix} 2 \\ 5 \\ -1 \end{bmatrix}, \mathbf{u}_2 = \begin{bmatrix} -2 \\ 1 \\ 1 \end{bmatrix}, \quad \text{and} \quad \mathbf{y} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}.$$

$$\hat{\mathbf{y}} = \frac{\mathbf{u}_1 \cdot \mathbf{y}}{\mathbf{u}_1 \cdot \mathbf{u}_1} \mathbf{u}_1 + \frac{\mathbf{u}_2 \cdot \mathbf{y}}{\mathbf{u}_2 \cdot \mathbf{u}_2} \mathbf{u}_2$$

$$= \frac{9}{30} \begin{bmatrix} 2 \\ 5 \\ -1 \end{bmatrix} + \frac{3}{6} \begin{bmatrix} -2 \\ 1 \\ 1 \end{bmatrix}$$

# Geometric Interpretation of Orthogonal Projection

- Note that if the dimension of  $W$  is one, and  $\{\mathbf{u}\}$  is a basis of  $W$  then the orthogonal projection of  $\mathbf{y}$  onto  $W$  is just

$$\hat{\mathbf{y}} = \frac{\mathbf{u} \bullet \mathbf{y}}{\mathbf{u} \bullet \mathbf{u}} \mathbf{u}.$$

- Thus the terms  $\frac{\mathbf{u}_i \bullet \mathbf{y}}{\mathbf{u}_i \bullet \mathbf{u}_i} \mathbf{u}_i$  in

$$\hat{\mathbf{y}} = \sum_{i=1}^p \frac{\mathbf{u}_i \bullet \mathbf{y}}{\mathbf{u}_i \bullet \mathbf{u}_i} \mathbf{u}_i$$

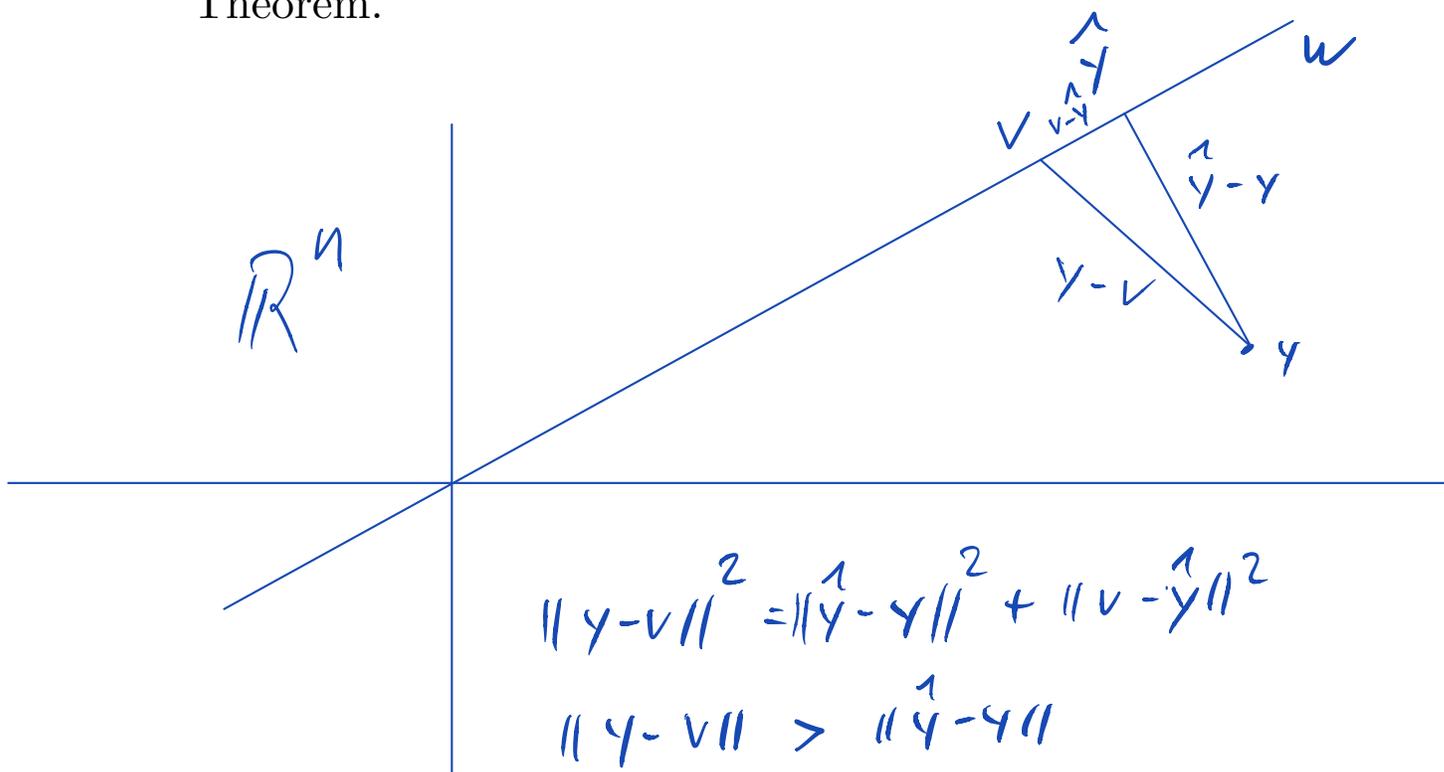
are just the projections of  $\mathbf{y}$  onto the spaces  $\text{span}\{\mathbf{u}_i\}$ .

- As in our initial example, the orthogonal projection  $\hat{\mathbf{y}}$  of  $\mathbf{y}$  onto  $W$  is the point in  $W$  that is closest to  $\mathbf{y}$ . This is the contents of
- **Best Approximation Theorem** (Theorem 9, p. 352) Let  $W$  be a subspace of  $\mathbb{R}^n$ , let  $\mathbf{y}$  be any vector in  $\mathbb{R}^n$ , and let  $\hat{\mathbf{y}}$  be the orthogonal projection of  $\mathbf{y}$  onto  $W$ . Then  $\hat{\mathbf{y}}$  is the closest point  $W$  to  $\mathbf{y}$ , in the sense that

$$\|\mathbf{y} - \mathbf{v}\| > \|\mathbf{y} - \hat{\mathbf{y}}\|$$

for all  $\mathbf{v}$  in  $W$  distinct from  $\hat{\mathbf{y}}$ .

- This is a simple consequence of the Pythagorean Theorem.



- Example 4, p. 353, textbook. Let

$$\mathbf{y} = \begin{bmatrix} -1 \\ -5 \\ 10 \end{bmatrix}, \mathbf{u}_1 = \begin{bmatrix} 5 \\ -2 \\ 1 \end{bmatrix}, \mathbf{u}_2 = \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix}, \quad \text{and} \quad W = \text{Span}\{\mathbf{u}_1, \mathbf{u}_2\}$$

Compute the point  $\hat{\mathbf{y}}$  in  $W$  that is closest to  $\mathbf{y}$  and its distance from  $\mathbf{y}$ .

$$\hat{\mathbf{y}} = \frac{15}{30} \begin{bmatrix} 5 \\ -2 \\ 1 \end{bmatrix} + \frac{-21}{6} \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix}$$

$\frac{1}{2} \qquad \qquad \qquad -\frac{7}{2}$

$$= \begin{bmatrix} -1 \\ -8 \\ 4 \end{bmatrix}$$

$$\|\mathbf{y} - \hat{\mathbf{y}}\| = \left\| \begin{bmatrix} 0 \\ 3 \\ 6 \end{bmatrix} \right\| = \sqrt{45}$$

- Formulas simplify if our basis is orthonormal, rather than just orthogonal.
- **Theorem 10**, p. 353. If  $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_p\}$  is an orthonormal basis for a subspace  $W$  of  $\mathbb{R}^n$ , then

$$\hat{\mathbf{y}} = \text{proj}_W \mathbf{y} = \sum_{i=1}^p (\mathbf{y} \bullet \mathbf{u}_i) \mathbf{u}_i.$$

If  $U = [\mathbf{u}_1 \quad \mathbf{u}_2 \quad \dots \quad \mathbf{u}_p]$ , then

$$\text{proj}_W \mathbf{y} = UU^T \mathbf{y}$$

for all  $\mathbf{y}$  in  $\mathbb{R}^n$ .

$$U = [u_1, \dots, u_p]$$

$$U^T \mathbf{y} = \begin{bmatrix} u_1^T \\ \vdots \\ u_p^T \end{bmatrix} \mathbf{y} = \begin{bmatrix} u_1^T \mathbf{y} \\ \vdots \\ u_p^T \mathbf{y} \end{bmatrix}$$

- Next question: How do we get orthonormal bases?

$$\mathcal{B} = \{v_1, v_2, \dots, v_p\} \quad \text{Basis of } W$$

Want:

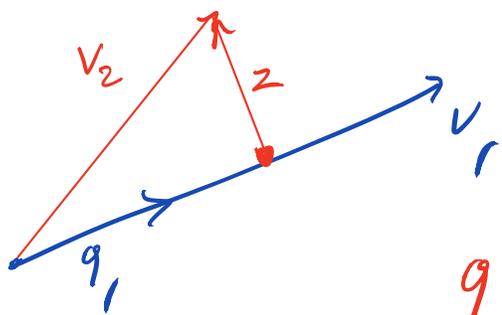
$$\mathcal{Q} = \{q_1, q_2, \dots, q_p\}$$

$$q_i \cdot q_j = \begin{cases} 1 & \text{if } i=j \\ 0 & \text{if } i \neq j \end{cases}$$

and:

$$\text{span} \{v_1, \dots, v_k\} = \text{span} \{q_1, \dots, q_k\}$$

$$k = 1, \dots, p$$



$$q_2^T q_1 = 0$$

$$q_2 = \frac{z}{\|z\|}$$