

Handout 13

Definition: A vector-valued function is a function whose domain is a set of real numbers and a range is a set of vectors. We denote it as $f : R \rightarrow R^2$ if a range of the function is set of 2D vectors or $f : R \rightarrow R^3$ if the range is set of 3D vectors.

Note: we are most interested in $f : R \rightarrow R^3$

Examples:

1. General case: $r(t) = \langle f(t), g(t), h(t) \rangle$

2. A linear function or a line:

$$\vec{l}(t) = \langle a_1 t + b_1, a_2 t + b_2, a_3 t + b_3 \rangle$$

3. Parabola in xy plane $r(t) = \langle t, t^2, 0 \rangle$

4. A twisted cubic: $r(t) = t\mathbf{i} + t^2\mathbf{j} + t^3\mathbf{k}$

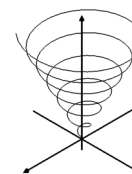
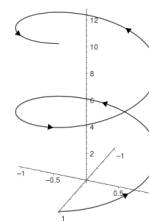
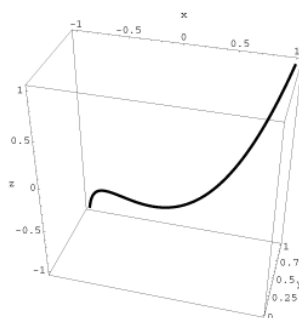
5. A helix $r(t) = \cos t\mathbf{i} + \sin t\mathbf{j} + t\mathbf{k}$

6. An opposite direction, different start point helix

$$r(t) = \sin t\mathbf{i} + \cos t\mathbf{j} + t\mathbf{k}$$

7. Spiral along y-axis $r(t) = \sin t\mathbf{i} + t\mathbf{j} + \cos t\mathbf{k}$

8. Tornado $\langle t \cos t, t \sin t, t \rangle$



Definition: A limit of vector-valued function $r(t) = \langle f(t), g(t), h(t) \rangle$ is given by

$\lim_{t \rightarrow a} r(t) = \langle \lim_{t \rightarrow a} f(t), \lim_{t \rightarrow a} g(t), \lim_{t \rightarrow a} h(t) \rangle$ provided the limits of the component function exist.

Definition: Derivative of a vector function is defined by $\frac{d\vec{f}}{dt} = \vec{f}'(t) = \lim_{h \rightarrow 0} \frac{\vec{f}(t+h) - \vec{f}(t)}{h}$

Theorem: $\vec{f}'(t) = \frac{d}{dt} \langle f_1(t), f_2(t), f_3(t) \rangle = \langle f_1'(t), f_2'(t), f_3'(t) \rangle$

Definition: A vector tangent to a curve $\vec{r}(t)$ at point t_0 is given by $\vec{r}'(t_0)$ provided that $\vec{r}(t)$ exists at t_0 and that $\vec{r}'(t_0) \neq 0$. We often interested in unit tangent vector

defined by $T(t_0) = \frac{\vec{r}'(t_0)}{|\vec{r}'(t_0)|}$.

Differentiating rules:

1. Derivatives Sum of vector functions $(\vec{u}(t) + \vec{v}(t))' = \vec{u}'(t) + \vec{v}'(t)$

2. Derivative of a scalar times vector function $(c\vec{u}(t))' = c\vec{u}'(t)$

3. Derivative of a scalar function times vector function

$$\begin{aligned}(f(t)\vec{v}(t))' &= \frac{d}{dt} \langle f(t)v_1(t), f(t)v_2(t), f(t)v_3(t) \rangle = \\ &= \langle f'(t)v_1(t) + f(t)v_1'(t), f'(t)v_2(t) + f(t)v_2'(t), f'(t)v_3(t) + f(t)v_3'(t) \rangle \\ &= f'(t)\vec{v}(t) + f(t)\vec{v}'(t)\end{aligned}$$

4. Dot product rule

$$\begin{aligned}(\vec{u}(t) \cdot \vec{v}(t))' &= \frac{d}{dt} (u_1(t)v_1(t) + u_2(t)v_2(t) + u_3(t)v_3(t)) = \\ &= u_1'(t)v_1(t) + u_1(t)v_1'(t) + u_2'(t)v_2(t) + u_2(t)v_2'(t) + u_3'(t)v_3(t) + u_3(t)v_3'(t) = \\ &= \vec{u}'(t) \cdot \vec{v}(t) + \vec{u}(t) \cdot \vec{v}'(t)\end{aligned}$$

5. Cross product rule

$$\begin{aligned}(\vec{u}(t) \times \vec{v}(t))' &= \frac{d}{dt} \langle u_2(t)v_3(t) - u_3(t)v_2(t), \bullet, \bullet \rangle = \\ &= \langle u_2'(t)v_3(t) + u_2(t)v_3'(t) - (u_3'(t)v_2(t) + u_3(t)v_2'(t)), \bullet, \bullet \rangle \\ &= \vec{u}'(t) \times \vec{v}(t) + \vec{u}(t) \times \vec{v}'(t)\end{aligned}$$

6. Chain rule:

$$\begin{aligned}(\vec{u}(f(t)))' &= \frac{d}{dt} \langle u_1(f(t)), u_2(f(t)), u_3(f(t)) \rangle = \\ &= \langle u_1'(f(t))f'(t), u_2'(f(t))f'(t), u_3'(f(t))f'(t) \rangle = \\ &= \vec{u}'(f(t))f'(t)\end{aligned}$$

Integration of vector function

$$\int_a^b \vec{r}(t) dt = \left\langle \int_a^b r_1(t) dt, \int_a^b r_2(t) dt, \int_a^b r_3(t) dt \right\rangle$$