

3.4 Motion in Space: Velocity and Acceleration (10.4)

Def: Let t represent a time and $\vec{r}(t)$ a trajectory of a moving particle. Then the velocity vector is defined by $\vec{v}(t) = \vec{r}'(t)$, the speed is given by $v = |\vec{v}(t)| = |\vec{r}'(t)|$ and the acceleration reads by $\vec{a} = |\vec{v}'(t)| = |\vec{r}''(t)|$.

Thm: The acceleration of a particle following the curve $\vec{r}(t)$ consist of 2 components a change of speed $a_T = \frac{d}{dt}|\vec{v}(t)|$ and a change of velocity direction $a_N = \kappa|\vec{v}(t)|^2$, so that $\vec{a} = a_T\vec{T}(t) + a_N\vec{N}(t)$.

Proof:
$$\vec{T}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|} = \frac{\vec{v}(t)}{|\vec{v}(t)|} \Rightarrow \vec{v}(t) = |\vec{v}(t)|\vec{T}(t)$$

$$\kappa = \frac{|\vec{T}'(t)|}{|\vec{r}'(t)|} = \frac{|\vec{T}'(t)|}{|\vec{v}(t)|} \Rightarrow |\vec{T}'(t)| = \kappa|\vec{v}(t)|$$

$$\vec{N}(t) = \frac{\vec{T}'(t)}{|\vec{T}'(t)|} \Rightarrow \vec{T}'(t) = \vec{N}(t)|\vec{T}'(t)| = \kappa|\vec{v}(t)|\vec{N}(t)$$

$$\vec{a}(t) = \vec{v}'(t) = \left(\frac{d}{dt}|\vec{v}(t)|\right)\vec{T}(t) + |\vec{v}(t)|\vec{T}'(t) = \left(\frac{d}{dt}|\vec{v}(t)|\right)\vec{T}(t) + \kappa|\vec{v}(t)|^2\vec{N}(t)$$

3.5 Parametric Surfaces (10.5)

Analogically to parametric curves $(x, y, z) = (f(t), g(t), h(t))$, one defines parametric surfaces $(x, y, z) = (f(u, v), g(u, v), h(u, v))$ or in vector form $\vec{r}(u, v) = f(u, v)\mathbf{i} + g(u, v)\mathbf{j} + h(u, v)\mathbf{k}$.

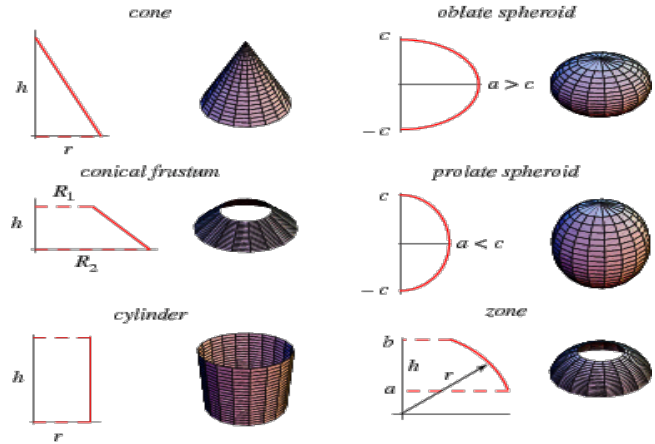
More analogies, when we wanted the description of circle as function we used parametric representation, similarly a sphere can be described as parametric surface

$$\vec{r}(\varphi, \theta) = \langle a \sin \varphi \cos \theta, a \sin \varphi \sin \theta, a \cos \varphi \rangle$$

Unlike the circle, if we use $z = \pm\sqrt{x^2 + y^2}$ to draw a sphere the result won't be as good image as with parametric surface representation, unless may be we use very fine grid.

In 2D a regular function $y=f(x)$ were parameterized as $(x, y) = (x, f(x))$, similarly (for example) elliptic paraboloid $x = 2y^2 + 3z^2 + 1$ can be expressed as $\vec{r}(y, z) = (2y^2 + 3z^2 + 1, y, z)$. Another example a cylinder $x^2 + y^2 = 3$ can be expressed as $\vec{r}(\theta, z) = (\sqrt{3} \cos \theta, \sqrt{3} \sin \theta, z), 0 \leq \theta, 2\pi$.

Surface of Revolution, a curve $y=f(x)$ rotated in the space can be described parametrically, for example $\langle x, f(x)\cos\theta, f(x)\sin\theta \rangle$



Thm: A plane can be parametrically described using two vectors \vec{u} and \vec{v} and a point P_0 , all lying on the plane, in a following way. Any vector on this plane can always be described as a combination of two vectors as $\vec{x} = \overline{P_0P} = a\vec{u} + b\vec{v}$. With the use of point one define vector $\vec{r} = \overline{OP_0}$ and get the plane as $\vec{R} = \overline{OP_0} + \overline{P_0P} = r + a\vec{u} + b\vec{v}$

Proof: Rewrite

$\vec{R} = \langle x, y, z \rangle = \langle r_1, r_2, r_3 \rangle + a\langle u_1, u_2, u_3 \rangle + b\langle v_1, v_2, v_3 \rangle = \langle r_1 + au_1 + bv_1, r_2 + au_2 + bv_2, r_3 + au_3 + bv_3 \rangle$, substitute it into regular plane equation, which we rewrite in a more convenient form to reach the usual plane equation:

$$\begin{aligned} 0 &= Ax + By + Cz - D = A(r_1 + au_1 + bv_1) + B(r_2 + au_2 + bv_2) + C(r_3 + au_3 + bv_3) - D = \\ &= a(Au_1 + Bu_2 + Cu_3) + b(Av_1 + Bv_2 + Cv_3) + (Ar_1 + Br_2 + Cr_3) - (At_1 + Bt_2 + Ct_3) = \\ &= a\langle A, B, C \rangle \cdot \vec{u} + b\langle A, B, C \rangle \cdot \vec{v} + \langle A, B, C \rangle \cdot (\vec{r} - \vec{r}_0) - D = \vec{n} \cdot ((a\vec{u} + b\vec{v}) - (\vec{r}_0 - \vec{r})) = \vec{n} \cdot (\vec{x} - \vec{x}_0) \end{aligned}$$

Ex 6. Find a vector representation of a plane determined by points $P_0(7,0,1), P_1(3,1,5), P_2(0,1,3)$ and then use it to find $\vec{n} = const \langle 2, 20, -3 \rangle$

We define vectors $\overline{P_0P_1} = \langle 3-7, 1-0, 5-1 \rangle = \langle -4, 1, 4 \rangle$ and get $\overline{P_0P_2} = \langle 0-7, 1-0, 3-1 \rangle = \langle -7, 1, 2 \rangle$

$$\vec{R} = \overline{OP_0} + s\overline{P_0P_1} + t\overline{P_0P_2} = \langle 7, 0, 1 \rangle + s\langle -4, 1, 4 \rangle + t\langle -7, 1, 2 \rangle = \langle 7 - 4s - 7t, s + t, 1 + 4s + 2t \rangle$$

We rewrite it as

$$\begin{aligned} Ax + By + Cz - D = 0 &\Rightarrow A(7 - 4s - 7t) + B(s + t) + C(1 + 4s + 2t) - D = \\ &= (7A + C) + (B + 4C - 4A)s + (B + 2C - 7A)t - D = 0 \end{aligned}$$

to get 3 equation for 4 variables

$$\begin{cases} 7A + C - D = 0 \\ B + 4A - 4C = 0 \\ B + 7A - 2C = 0 \end{cases} \Rightarrow \begin{cases} D = 7A + C \\ B = 4A - 4C \\ B = 7A - 2C \end{cases} \Rightarrow \begin{cases} D = 7A - \frac{3}{2}A = \frac{11}{2}A \\ B = 4A + 4 \cdot \frac{3}{2}A = 10A \\ 4A - 4C = 7A - 2C \Rightarrow 3A = -2C \Rightarrow C = -\frac{3}{2}A \end{cases}$$

which mean one can be chosen arbitrary $\langle A, B, C \rangle = A \langle 1, 10, -\frac{3}{2} \rangle_{A=2} = \langle 2, 20, -3 \rangle$.