

2.5 Equations of Lines and Planes (9.5)

Recall: parametric curves $(x,y) = (f(t),g(t))$, $a \leq t \leq b$ describe the curve by describing each point in the xy plane

Ex 1. Circle: $(x,y) = (\cos t, \sin t)$, $0 \leq t \leq 2\pi$

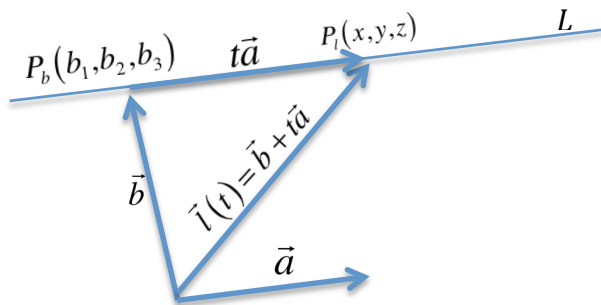
The formula of line in 2D is often given by equation $y = ax + b$ in a parametric form one can express it as $(x,y) = (t, at + b)$, $-\infty \leq t \leq \infty$.

One can reformulate line as $\tilde{A}y + \tilde{B} = Ax + B$, which can put it in a previous form using $a = \frac{A}{\tilde{A}}, b = \frac{B - \tilde{B}}{\tilde{A}}$, i.e. $y = ax + b = \frac{A}{\tilde{A}}x + \frac{B - \tilde{B}}{\tilde{A}}$. In the parametric form, one writes $(x,y) = (\tilde{A}t + \tilde{B}, At + B)$.

Similarly one expand parametric curves to 3D as $(x,y,z) = (f(t),g(t),h(t))$, $a \leq t \leq b$ and the line is given as $(x,y,z) = (a_1t + b_1, a_2t + b_2, a_3t + b_3)$.

One expresses parametric curves in vector form using $\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$ and consequently the line is given by $\vec{l}(t) = \langle a_1t + b_1, a_2t + b_2, a_3t + b_3 \rangle = t \langle a_1, a_2, a_3 \rangle + \langle b_1, b_2, b_3 \rangle = \vec{a}t + \vec{b}$.

It is possible to explain this expression of the line as following. Let $P_b(b_1, b_2, b_3)$ be a point on a line L and \vec{a} be a vector parallel to this line. Let O denote the origin and choose another point on the line L : $P_l(x, y, z)$. Next define vectors $\vec{OP}_b = \vec{b} = \langle b_1, b_2, b_3 \rangle$ and $\vec{OP}_l = \vec{l} = \langle x_1, x_2, x_3 \rangle$. One writes $\vec{l} = \vec{b} + \vec{P_bP_l}$. But $\vec{P_bP_l}$ is vector parallel to the line L and therefore is parallel to vector \vec{a} , which mean $\vec{P_bP_l} = t\vec{a}$ where t is a scalar. Finally we get $\vec{l}(t) = \vec{b} + t\vec{a}$.



Yet another way to express line in 3D is by

$$(x, y, z) = (x_0 + at, y_0 + bt, z_0 + ct) \Rightarrow \frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c} (= t)$$

Ex 2. Find line through point (1,2,3) parallel to vector $\langle 1, 0, -1 \rangle$:

$$l(t) = \langle 1, 2, 3 \rangle + t \langle 1, 0, -1 \rangle = \langle 1+t, 2, 3-t \rangle$$

Ex 3. Find the line between points, (1,2,3) and (3,2,1): we first define a vector $v = \langle 3-1, 2-2, 1-3 \rangle = \langle 2, 0, -2 \rangle = 2 \langle 1, 0, -1 \rangle$ and we actually got the same line as before $l(t) = \langle 1, 2, 3 \rangle + t \langle 1, 0, -1 \rangle = \langle 1+t, 2, 3-t \rangle$

Ex 4. Show that the lines $l_1(t) = \langle -1, 2, 2 \rangle t + \langle 1, 0, 2 \rangle$ and $l_2(t) = \langle 1, 1, -1 \rangle t + \langle 0, 1, 1 \rangle$ are **Skew lines**, that is not parallel and not intersecting:

The parallel lines should have similar, a.k.a. proportional, direction (vectors **a** in **at+b** form).

That is $\langle -1, 2, 2 \rangle = \text{const} \langle 1, 1, -1 \rangle$, but $\frac{-1}{1} \neq \frac{2}{1} \neq \frac{2}{-1}$, so they aren't parallel.

Intersecting lines should have a solution to an equation $l_1(t) = l_2(t)$, thus there should be s,t

that satisfy
$$\begin{cases} -t + 1 = s \\ 2t = s + 1 \\ 2t + 2 = -s + 1 \end{cases}, \text{ but if we solve the first 2 we get}$$

$$\begin{cases} -t + 1 = s \\ 2t = s + 1 \end{cases} \Rightarrow \begin{cases} 1 - t = s \\ 2t - 1 = s \end{cases} \Rightarrow 1 - t = 2t - 1 \Rightarrow 3t = 2 \Rightarrow \begin{cases} t = 2/3 \\ s = 1/3 \end{cases}$$

which doesn't satisfy the 3rd one, that is $4/3 + 2 \neq -1/3 + 1 = 2/3$.

Thus, the lines l_1, l_2 aren't intersect and aren't parallel, that is they are skew.

2.5.1 Planes

At the beginning of this chapter we discussed the formula of the plane:

$$Ax + By + Cz = D$$

one rewrite it in the following form $\langle A, B, C \rangle \cdot \langle x, y, z \rangle = D$ or in the more classical way

$$\langle A, B, C \rangle \cdot (\langle x, y, z \rangle - \langle x_0, y_0, z_0 \rangle) = 0 \text{ or } \langle A, B, C \rangle \cdot \langle x, y, z \rangle = \langle A, B, C \rangle \cdot \langle x_0, y_0, z_0 \rangle$$

which still the same thing in general

$$\langle A, B, C \rangle \cdot (\langle x, y, z \rangle - \langle x_0, y_0, z_0 \rangle) = Ax + By + Cz - (Ax_0 + By_0 + Cz_0) = Ax + By + Cz - D = 0,$$

but note one important thing $\langle A, B, C \rangle$ is orthogonal to $(\langle x, y, z \rangle - \langle x_0, y_0, z_0 \rangle)$.

We denote a normal $\vec{n} = \langle A, B, C \rangle$, points $P_0(x_0, y_0, z_0), P(x, y, z)$ and vector $s \vec{x} = \overline{OP_0} = \langle x_0, y_0, z_0 \rangle$ and $\vec{x} = \overline{OP} = \langle x, y, z \rangle$

Def: The vector formula of the plane is given by $\vec{n}(\vec{x} - \vec{x}_0) = 0$ or equivalently $\vec{n}\vec{x} = \vec{n}\vec{x}_0$.

Thus, in order to define plane we need a point on this plane and a normal to this plane. Compare to the line definition where we were need a point a vector parallel to that line.

Ex 5. Find a plane determined by a normal $\vec{n} = \langle 3, 2, 1 \rangle$ and a point $P_0 = (0, 1, 0)$

$$\vec{n}(\vec{x} - \vec{x}_0) = \langle 3, 2, 1 \rangle \cdot \langle x, y - 1, z \rangle = 3x + 2y - 2 + z = 0 \text{ or } 3x + 2y + z = 2$$

Ex 6. Find a plane determined by points $P_0(7, 0, 1), P_1(3, 1, 5), P_2(0, 1, 3)$

We define vectors

$$\begin{aligned} \overrightarrow{P_0P_1} &= \langle 3 - 7, 1 - 0, 5 - 1 \rangle = \langle -4, 1, 4 \rangle \\ \overrightarrow{P_0P_2} &= \langle 0 - 7, 1 - 0, 3 - 2 \rangle = \langle -7, 1, 2 \rangle \end{aligned}$$

and find a normal

$$\vec{n} = \overrightarrow{P_0P_1} \times \overrightarrow{P_0P_2} = \langle -4, 1, 4 \rangle \times \langle -7, 1, 2 \rangle = \langle 1 \cdot 2 - 4 \cdot 1, 4 \cdot (-7) - (-4) \cdot 2, -4 \cdot 1 - 1 \cdot (-7) \rangle = \langle -2, -20, 3 \rangle$$

Finally the plane is given by

$$\langle -2, -20, 3 \rangle \cdot \langle x - 7, y, z - 1 \rangle = -2x + 14 - 20y + 3z - 3 = -2x - 20y + 3z + 11 = 0 \text{ or } 2x + 20y - 3z = 11$$

Ex 7. Find intersection between the line $\vec{l}(t) = \langle 2, 1, 1 \rangle t + \langle 1, 0, 3 \rangle$ and the plane given

$$\text{by } \langle 1, 2, -3 \rangle \cdot \langle x + 2, y + 1, z - 1 \rangle = 0.$$

We rewrite the line by parametric equation $(x, y, z) = (2t + 1, t, t + 3)$ and put it into equation of the plane

$$0 = \langle 1, 2, -3 \rangle \cdot \langle 2t + 1 + 2, t + 1, t + 3 - 1 \rangle = \langle 1, 2, -3 \rangle \cdot \langle 2t + 3, t + 1, t + 2 \rangle = 2t + 3 + 2t + 2 - 3t - 6 = t - 1$$

thus the intersection occurs at $t=1$ and therefore $(x, y, z) = (2t + 1, t, t + 3)_{t=1} = (1, 1, 3)$

Thm: The angle between planes is the angle between their normal vectors.

Ex 8. Find an angle between $x + y + z = 1$ and $x - y + 2z = 0$

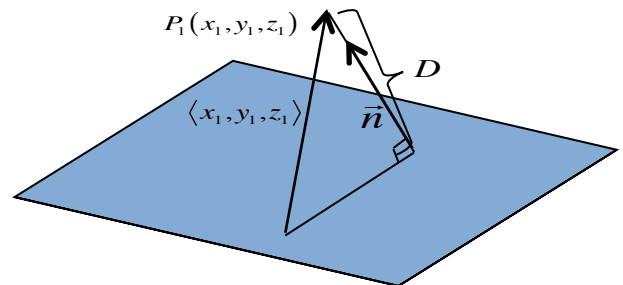
The normal vectors of these planes are: $\vec{n}_1 = \langle 1, 1, 1 \rangle$ and $\vec{n}_2 = \langle 1, -1, 2 \rangle$ and the angle between

$$\text{them is } \alpha = \arccos \frac{\vec{n}_1 \cdot \vec{n}_2}{|\vec{n}_1| |\vec{n}_2|} = \arccos \frac{\langle 1, 1, 1 \rangle \cdot \langle 1, -1, 2 \rangle}{\sqrt{1+1+1} \sqrt{1+1+4}} = \arccos \frac{2}{\sqrt{18}} \approx 1.07991$$

Def: The distance between a point $P_1(x_1, y_1, z_1)$ and a plane $n_1x + n_2y + n_3z + d = 0$ is given by

$$D = \frac{|n_1x_1 + n_2y_1 + n_3z_1 + d|}{\sqrt{n_1^2 + n_2^2 + n_3^2}}$$

The vector $\langle x_1, y_1, z_1 \rangle$ may have any starting point on a plane.



Ex 9. Find distance from the point $P(1, 2, 3)$ to the plane $x - y + 2z = 0$

$$D = \frac{|1 \cdot 1 + (-1) \cdot 2 + 2 \cdot 3 + 0|}{\sqrt{1+1+4}} = \frac{5}{\sqrt{6}}$$

Notes:

- To find distance between parallel planes choose a point on one and use previous formula.
- To find distance between skew lines find the distance between their planes.