

Math 5440
Monday Sept 20

there's one more exercise for Friday - see page 4

- Finish Friday notes on 2nd order linear PDE classification
- ↳ 3.10-3.11 : Laplace eqn.

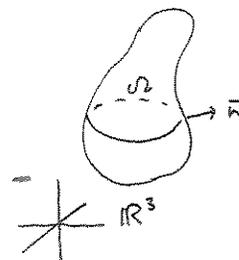
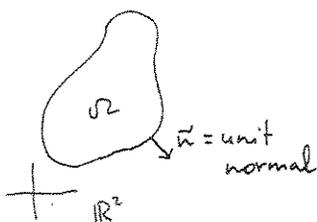
The two most natural BVP's for Laplace eqn are

$$DP \begin{cases} \Delta u = F & \text{in } \Omega \subset \mathbb{R}^n \\ u = f & \text{on } \partial\Omega \end{cases}$$

Dirichlet problem
(fixed boundary values.)

$$NP \begin{cases} \Delta u = F & \text{in } \Omega \subset \mathbb{R}^n \\ \nabla u \cdot \vec{n} = g & \text{on } \partial\Omega \end{cases}$$

prescribed normal derivative
Neumann problem.



usually Ω is a bounded,
piecewise smooth domain.

Laplace's eqn arises as steady-state soltns for the wave equation & the heat equation.

As for wave equation analog, uniqueness for DP, NP follows from the result that the homogeneous problem has only the identically zero soltn. (See HW.)

Theorem Let Ω be bounded and piecewise smooth then the only soltns to either

$$\begin{cases} \Delta u = 0 & \text{in } \Omega \\ u = 0 & \text{on } \partial\Omega \end{cases}$$

or

$$\begin{cases} \Delta u = 0 & \text{in } \Omega \\ \frac{\partial u}{\partial n} = 0 & \text{on } \partial\Omega \end{cases}$$

are $u \equiv 0$, (or $u = \text{constant}$ for NP)

$$u \in C^2(\Omega) \cap C^1(\bar{\Omega})$$

actually only need piecewise C^1

pf: Recall $\nabla \cdot (h\vec{v}) = \nabla h \cdot \vec{v} + h(\nabla \cdot \vec{v})$

divergence scalar fun vector field

$$\frac{\partial}{\partial x^k} (h v^k) = \frac{\partial h}{\partial x^k} v^k + h \frac{\partial v^k}{\partial x^k}$$

(summed over k)

thus, on any domain for which div thm applies,

$$\int_{\partial\Omega} (u \nabla u) \cdot \vec{n} = \int_{\Omega} \text{div}(u \nabla u) dV = \int_{\Omega} \nabla u \cdot \nabla u + u \Delta u dV$$

$\sim |\nabla u|^2$

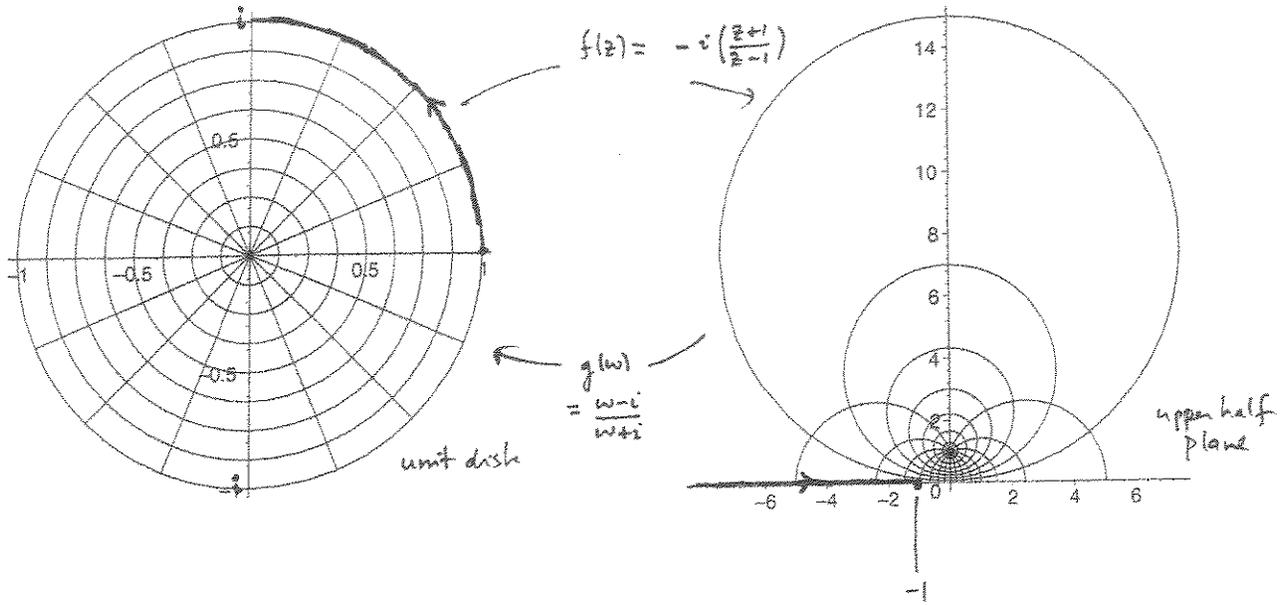
So if $u=0$ or $\nabla u \cdot n=0$
at all points of $\partial\Omega$

and if $\Delta u = 0$ in Ω , deduce $\int_{\Omega} |\nabla u|^2 dV = 0 \implies |\nabla u| \equiv 0$ in $\Omega \implies u = \text{const}$
for DP deduce $u \equiv 0$ ■

(notes from Math 4200) (Fall 2007 Dec. 3)

- Applications of conformal mapping to harmonic functions. Recall, harmonic \circ analytic = harmonic. (Why?)

Use Friday FLT as example

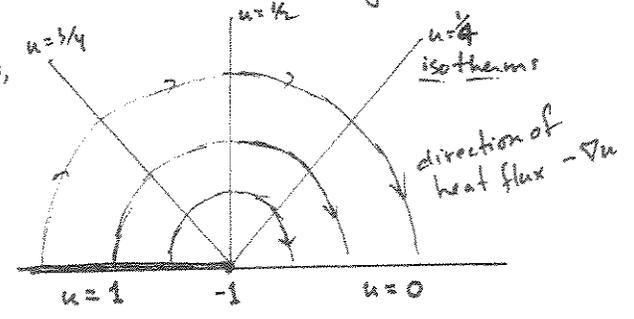


- $0 \longleftrightarrow i$
- $1 \longleftrightarrow \infty$
- $-1 \longleftrightarrow 0$
- $-i \longleftrightarrow 1$
- $i \longleftrightarrow -1$

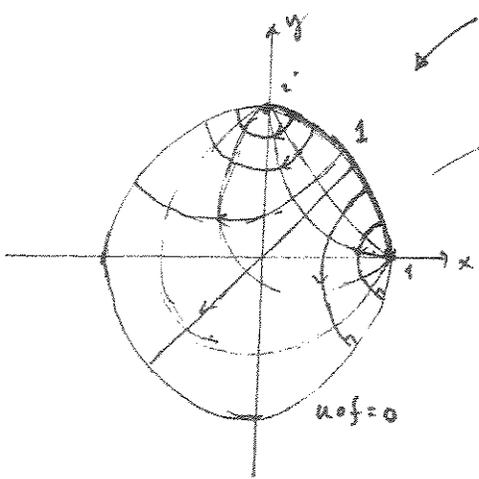
$$u(x,y) = \arccos \frac{x+1}{\sqrt{(x+1)^2 + y^2}}$$

Consider $u(w) = \frac{\arg(w-(-1))}{\pi} = \frac{\arg(w+1)}{\pi}$

is harmonic, with indicated boundary values:



Thus, no $f(z)$ solves harmonic fun with corresponding boundary temperatures, isotherms & temp grads



other applications: fluid mechanics, air foils.

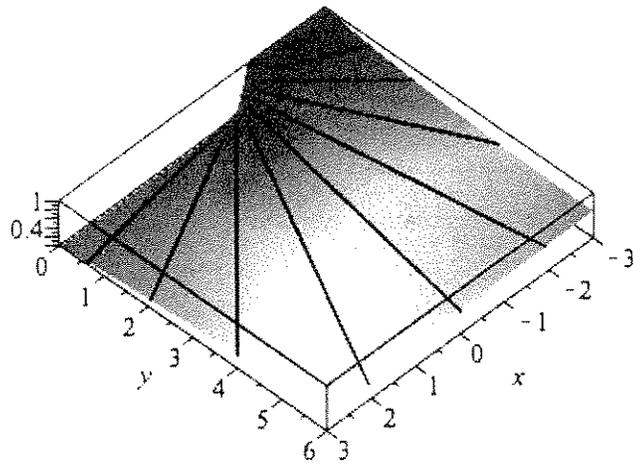
Maple visualization of previous page

harmonic function examples, using complex analytic functions.

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> with(plots):
>
> f := (x, y) -> (Re( ((x + I*y) + 1) / (I*(x + I*y) - I) ), Im( ((x + I*y) + 1) / (I*(x + I*y) - I) ));
#conformal transformation of unit disk to upper half plane
f := (x, y) -> (Re( (x + I*y + 1) / (I*(x + I*y) - I) ), Im( (x + I*y + 1) / (I*(x + I*y) - I) )); (1)
>
> u := (x, y) -> 1/Pi * Im(log(x + I*y + 1));
u := (x, y) -> Im(log(x + I*y + 1)) / Pi (2)
> plot3d(u(x, y), x = -3..3, y = 0..6, axes = boxed, scaling = constrained);

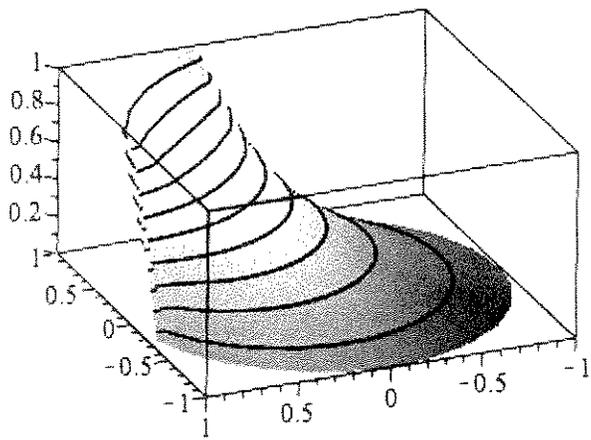
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> plot3d([r*cos(theta), r*sin(theta), u(f(r*cos(theta), r*sin(theta)))], r = 0..(1), theta = 0..2*Pi, scaling = constrained, axes = boxed);

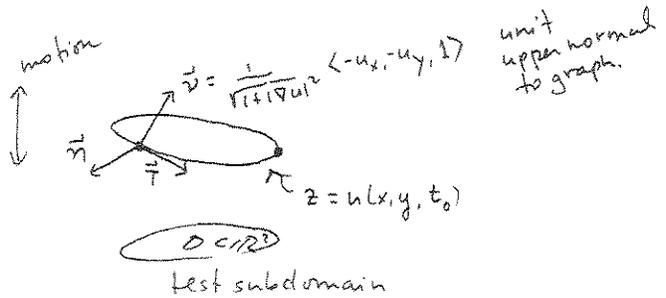
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Class exercise 1 For Friday Sept 24

2 spacedimension wave eqtn as linearized model for transverse vibration of membrane (e.g. drumhead.).

Assume $T = T_0 = \text{constant}$ ^{surface} tension, $\rho = \rho_0 = \text{density}$ mass/length, vibration is vertical this is force/length magnitude along a virtual cut. Actual force is $T_0 \vec{n}$ where \vec{n} is unit conormal vector to surface



$\vec{n} = \vec{T} \times \vec{v}$
↑ oriented unit tangent to boundary curve.

So, assume surface tension force on the graph of the test subdomain D

is $\oint_{\partial S} T_0 \vec{n} ds$

so its vertical component is $\oint_{\partial S} T_0 \vec{n} \cdot \vec{e}_3 ds$

Use geometry & Stoke's Theorem, and Newton's 2nd law, and linearize, to get

$$u_{tt} - c^2(u_{xx} + u_{yy}) = F$$

with $c = \sqrt{\frac{T_0}{\rho_0}}$

(F = vertical body force/mass)