

## Strang: Chapter 7

**Section 7.1.** Exercises 1, 3, 7, 8, 10, 11

**Section 7.2.** Exercises 1, 2, 5, 10, 14, 20, 21, 26

**Section 7.3.** Recommended singular value decomposition problems: Exercises 4, 7, 21, 23

### Some Answers

**7.1.** Exercises 3, 7, 10 have textbook answers.

**7.1-1.** With  $w = 0$  linearity gives  $T(v + 0) = T(v) + T(0)$ . Thus  $T(0) = 0$ . With  $c = -1$  linearity gives  $T(-\vec{0}) = -T(\vec{0})$ . This is a second proof that  $T(0) = 0$ .

**7.1-8.** (a) The range of  $T(v_1, v_2) = (v_1 - v_2, 0)$  is the line of vectors  $(c, 0)$ . The nullspace is the line of vectors  $(c, c)$ . (b)  $T(v_1, v_2, v_3) = (v_1, v_2)$  has Range  $\mathcal{R}^2$ , kernel  $\{(0, 0, v_3)\}$  (c)  $T(0) = 0$  has Range  $\{0\}$ , kernel  $\mathcal{R}^2$  (d)  $T(v_1, v_2) = (v_1, v_1)$  has Range = multiples of  $(1, 1)$ , kernel = multiples of  $(1, -1)$ .

**7.1-11.** For multiplication  $T(v) = Av$ :  $V = \mathcal{R}^n$ ,  $W = \mathcal{R}^m$ ; the outputs fill the column space;  $v$  is in the kernel if  $Av = 0$ .

**7.2.** Exercises 5, 14, 20 have textbook answers.

**7.2-1.** For  $Sv = d^2v/dx^2$ ,  $v_1, v_2, v_3, v_4 = 1, x, x^2, x^3$ ,  $Sv_1 = Sv_2 = 0$ ,  $Sv_3 = 2v_1$ ,  $Sv_4 = 6v_2$ . The matrix for  $S$

$$\text{is } B = \begin{pmatrix} 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 6 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}.$$

**7.2-2.**  $Sv = d^2v/dx^2 = 0$  for linear functions  $v(x) = a + bx$ . All  $(a, b, 0, 0)$  are in the nullspace of the second derivative matrix  $B$ .

**7.2-10.** The matrix for  $T$  is  $A = \begin{pmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{pmatrix}$ . For the output  $\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$  choose input  $v = \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix} =$

$A^{-1} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$ . This means: For the output  $w_1$  choose the input  $v_1 - v_2$ .

**7.2-21.** Basis  $w$  to basis  $v$ :  $\begin{pmatrix} 0.0 & 1 & 0 \\ 0.5 & 0 & -0.5 \\ 0.5 & -1 & 0.5 \end{pmatrix}$ . Basis  $v$  to basis  $w$ : inverse matrix =  $\begin{pmatrix} 1 & 1 & 1 \\ 1 & 0 & 0 \\ 1 & -1 & 1 \end{pmatrix}$ . The

key idea: The matrix multiplies the coordinates in the  $v$  basis to give the coordinates in the  $w$  basis.

**7.2-26.** Start from  $A = LU$ . Row 2 of  $A$  is  $\ell_{21}(\text{row 1 of } U) + \ell_{22}(\text{row 2 of } U)$ . The change of basis matrix is always invertible, because basis goes to basis.

**7.3:** Problems 4, 7, 23 have answers in Strang's book.

**7.3-21.** Column times row multiplication gives  $A = U\Sigma V^T = \sum \sigma_i \vec{u}_i \vec{v}_i^T$  and also  $A^+ = V\Sigma^+ U^T = \sum (1/\sigma_i) \vec{v}_i \vec{u}_i^T$ . Multiplying  $A^+A$  and using orthogonality of each  $\vec{u}_i$  to all other  $\vec{u}_j$  gives the projection matrix  $A^+A = \sum (1) \vec{v}_i \vec{v}_i^T$ . Similarly  $AA^+ = \sum (1) \vec{u}_i \vec{u}_i^T$  from  $VV^T = I$ .